# #9 SPLIT **PRESEN-**TATIONS



## WHAT IT IS

Module presentations happening simultaneously with breakout rooms

## **IDEAL FOR**

Increasing the autonomy of learners as they are given an element of choice on what presentations to attend. This method is great if you have a limited time presenting many guest speakers or case studies

# HOW IT WORKS

Be clear with the speakers about the objectives of the session beforehand. They should also provide a summary of their talk. The length of all presentations should stay consistent (10-30 minutes). Depending on how many presenters you have, you can also consider having 2-3 rounds

The segment begins in the "main room", where speakers and their presentations are introduced to the learners. A "map" is then shown, displaying the presentation times and which breakout rooms they are in.

The moderator should observe the time of each presentation and notify speakers five minutes before time is up. If your software doesn't allow the people to move between breakout rooms autonomously, learners can edit their name according to the breakout room they want to go to. IT support can then move them. If learners want to move again, they join the "main room", and notify IT support in the chat. The "main room" should have the map displayed to help with orientation.

## REQUIREMENTS

#### Roles:

- 1x moderator
- 1x IT support
- 3-10 speakers

#### Software:

- Breakout rooms
- Chat function

### Supplies:

• Map

## **INSPIRATION**

- [1] Article: Barcamp - Wikipedia
- [2] Video (6:32 min): What is a Barcamp/ Unconference
- [3] Article: Rock Your Next Webinar with Multiple Webinar **Speakers**

# **CONSIDERATION CHECKLIST**

- Create a map outlining the presentation topics, times and breakout room number. This can be a timetable or a visually appealing imagery like a building with different rooms to enter or a map of a landscape (see #5 Digital Journey Map).
- $\square$  If the breakout rooms are rather small and people will have the chance to interact with each other, set up a participant wall (see #2 Warm-ups).

## ADD ON

Playing music in the "main room" creates a sense of welcome when learners move between breakout rooms. Depending on the music you choose, you can create a calming atmosphere or boost energy.





10-5020-60 min

opening

social

main input

assessment reflection

closure

follow-up





**YOUR NOTES** 

